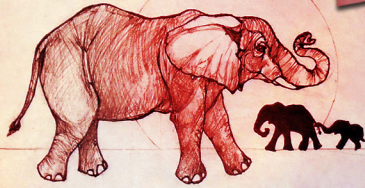


OPEN SOURCE PROBLEM-SOLVING! CHALLENGE CARD



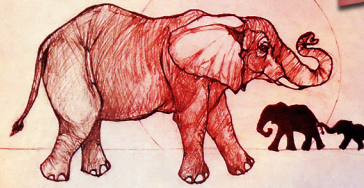
Info-Gather

Create a way for information circles to reach citizens to respond to your city's needs.



Artwork by Kelly Turnbull

TOO MUCH STEEL, TOO MUCH CEMENT! CHALLENGE CARD



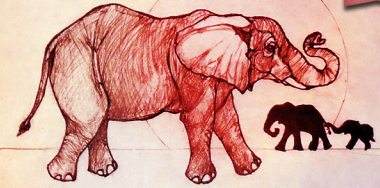
Efficiency

Create a design that safely cuts down the material used in skyscraper construction.



Artwork by Kelly Turnbull

EXPECT THE UNEXPECTED! CHALLENGE CARD



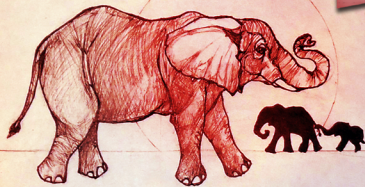
Prepare

Sometimes things get lost, sometimes things get broken, create a plan for your city to find and fix.



Artwork by Kelly Turnbull

WHAT'S IMPORTANT? CHALLENGE CARD



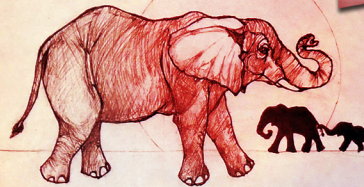
Focus

Determine the priorities list for your city and decide to make your priorities the center of the structure or infrastructure.



Artwork by Kelly Turnbull

SHAPE LIKE CLAY CHALLENGE CARD



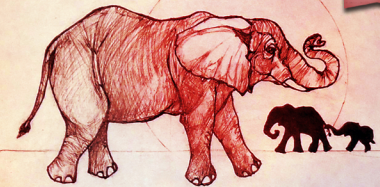
Form

If your city had a material that could shape itself to fit your need, then harden, decide how to use that to protect the inhabitants.



Artwork by Kelly Turnbull

2 IN 1 CHALLENGE CHALLENGE CARD



Infrasound

Low frequency sounds are great for music and hard on some people. Design an ideal concert venue. And protect your roadside houses and hospitals from low vibrations.



Artwork by Kelly Turnbull